**Credits**

* **“Juggernaut” model & animations**- Purchased from the Unity asset store, made by Maksim Bugrimov.
* **“Deep space” Sky boxes**- Purchased from the Unity asset store, made by “Base Assets”.
* **“Magic Water” tool plugin**- Purchased from the Unity asset store, made by “HelicalStudio”.
* **“Temple Building” model**- Made by Rob Ramsay.
* **Player character model & animations**- Purchased from the Unity asset store, made by “Kubold”.